

## **MSDN Academic Alliance -- Student Use Guidelines**

As a member of the MSDN Academic Alliance, the department in which you take credit courses is authorized to provide you with program software for use on your personal computers. To be in compliance with the MSDN Academic Alliance program requirements, you must follow these usage guidelines when using the program software on your computer. You must also agree to the terms of the MSDN End User License Agreement (EULA), the Amendment to Master End-User License Agreement, and any conditions required by your department.

The MSDNAA Site Administrator at your school will be responsible for maintaining records of student use and ensuring there is full compliance with the program among all department users, including students, faculty and systems administration staff. Please see your Site Administrator for any questions that you may have about the program, or refer to [www.msdnaa.net](http://www.msdnaa.net).

**By installing, copying, or otherwise using the Product, you agree to be bound by the terms of the EULA and the License Amendment. If you do not agree to be bound, do not install, copy or use the Product.**

### **Installation Guidelines:**

- \* Your department will provide either server access for you to download program software, or may create up to 50 copies of the software to be checked out on a temporary basis to install on personal use computers. All software reproduced for checkout will be a complete copy, and include all copyright and trademark notices.

- \* You must be registered in at least one credit course within the member department to be eligible to load program software on your personal use computer. Students registered solely for non-credit courses in the department are not eligible to receive program software.

- \* You may not give copies of loaned software to anyone else for their use. Other qualifying students must obtain software via the method(s) set up by the MSDNAA Site Administrator.

- \* In order to install certain components of the Product, you may need an Academic Alliance Product Key ("Product Key"). The Product Key will be assigned to solely to download authorized software. You may not disclose the Product Key information to anyone else.

- \* The MSDN AA Site Administrator will maintain records of software downloaded from server or checked out, and will provide those records to Microsoft upon request.

### **Usage Guidelines:**

- \* You may use the software for non-commercial purposes including instructional use, research and/or design, development and testing of projects for class Microsoft Confidential assignment and tests or personal projects. You may not use the Program software for any for-profit software development.

\* When you are no longer a registered student in a department that is a member of the MSDN Academic Alliance, you may no longer receive updates for your personal use computer. However, you may continue to use previously installed software on your computer, provided you continue to follow program guidelines.

\* If you violate the terms of the License Agreement and EULA, the MSDNAA Program Administrator will demand confirmation of removal of the program software on your personal use computer.

I hereby attest that I have read and understand the MSDN EULA and the Guidelines above and agree to abide by the conditions contained therein. I further certify that I am a student taking at least one course *for credit in the Computer Science Department* at Florida State University.

Student Signature: \_\_\_\_\_

Date: \_\_\_\_\_

Print Name: \_\_\_\_\_

Emily Wamsley: \_\_\_\_\_

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